

PEAK PERFORMANCE

Tablet based interactive business game for enhancing leadership skills & team dynamics through experiential learning.

How it works

In Peak Performance teams manage resources and monitor conditions as they instruct their guides up Mount Everest to the summit and return to base camp over an 18 day expedition. Due to the complexity of the game and the number of variables involved team members must take on individual roles acquiring knowledge, effectively communicating information to the group and successfully completing physical challenges. Considering all things they decide on how they will move each day and enter it into the game tablet. At the end of the game the team with the highest amount of points is declared the winner.

Learning outcomes

Successful teams understand the game mechanics, set a realistic shared vision, and working well as a team to observe the ever changing conditions on the mountain they apply an agile strategy and skilfully make swift decisions as a team to maximise opportunities to their advantage. Following the experience, participants use reflective observation to identify what occurred during the exercise, what decisions they made and the consequences of these decisions. When paralleled to real business world circumstances participants are able to make effective behavioural changes by understanding and accepting the implications of their choices.

Key business benefits

- ✘ Managing risk
- ✘ Strategy & decision making
- ✘ Agile & flexible thinking
- ✘ Responding to external change
- ✘ Managing resources



12 - unlimited



Indoors



2-3 hours



Competitive/
Collaborative

