

PUSH IT!

High energy, interactive, indoor tablet challenge which can be customised to deliver your key messages in a memorable way.

How it works

Each team receives a number of tablets per table, controlled from a centralised platform. The MC introduces the game and acting as quiz master controls the pace of the activity managing everything wirelessly. Teams participate in skill tests, physical challenges and brainteasers which are customised to reinforce product knowledge or generating playful interaction.

Learning outcomes

Push It! can be customised to reinforce product knowledge, brand awareness or your uniquely desired learning outcomes. Push It! energises a conference, motivating and enthusing delegates as it unifies the group creating lasting shared experience.

Designed with meticulous attention to detail, Push it's user-friendly interface instantly invites attention and gently encourages maximum involvement.

Key business benefits

- ✧ Energises a conference
- ✧ Shared experience
- ✧ Unifies the group
- ✧ Breaks the ice
- ✧ High energy



20 - unlimited



Indoors



1-2 hours



Competitive

